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# Experience

## December 2021 - Present

### HOIST Fitness, San Diego, CA *- Graphic Designer*

* Create and design all marketing materials for the company under the supervision of the Marketing Manager. I provide design and concepts for print, web, and interactive material such as ads, brochures, catalogs, posters, packaging, PowerPoint/Flash presentations, signage, etc. I also assist on photo-shoots and video shoots. I make and provide new marketing assets per request of the sales team, clients, and more.

## August 2020 - December 2021

### Mind & Mill, Riverside, CA *- Marketing Associate*

* Full branding, advertising, motion graphics, website design, UI/UX and creation of various intricate google and excel spreadsheets. I was a member of the company’s design team, animation team, and website building team. My job included keeping in contact with clients and making sure that they receive everything they ask for and more. I also helped with re-branding the company and preparing proposal packages.
* *\* DUE TO CONTRACT MIND & MILL PORTFOLIO IS NOT FEATURED ON WEBSITE AND IS AVAILABLE UPON REQUEST/INTERVIEW\**

## September 2018 - December 2019

### Florence University of Art, Florence, Italy *- Graphic Design Intern*

* Logo design, photography, and digital work for the college. I led a team of designers while we created the university’s semi-annual magazine and our weekly newsletters. I also worked on advertising for events and recruitments.

## May 2017 - August 2019

### ID Tech, San Diego, CA *- Lead Instructor*

* Taught kids how to use technology to design games, learn adobe, learn photography skills, and program. Duties included making sure all students were safe, and creating a fun learning environment for the future of the STEM industry. Managed my team of instructors and made sure all classes ran smoothly and efficiently.

## September 2018 - April 2019

### California Baptist University, Riverside, CA *- Graphic Designer*

* Logo design, photography, catalog creation, and other digital work for the college. Also created advertisements for upcoming events and recruitments.

## December 2017 - June 2018

### Kleptonaut the Game, Santa Cruz, CA *- Lead Graphic Designer/Lead Conceptual Designer*

* Lead graphic designer and Lead Conceptual Artist for a video game titled, “Kleptonaut”. My team and I won the grand prize for best overall game at UC Santa Cruz’s “Sammy Showcase.

# Education

### California Baptist University, Riverside, CA

### *Bachelors of Arts in Graphic Design with a Concentration in Visual Experience Design*

### Florence University of Art, Florence Italy

### *Study Abroad*

### Mount San Jacinto College, Menifee, CA

### *General Studies*

# Awards

## June 2018

### Best Overall Game  *- Kleptonaut the Game*

* The University of California Santa Cruz hosts an annual video game competition for students. I was asked to join a team of students as the Lead Conceptual Artist and Graphic designer. We won first place, Best Overall Game

# Skills

**Adobe Creative Suite**

**Figma**

**Google Suite**

**Microsoft Office Suite**

**Great Communication Skills**

**Strategy**

**Typography**

**Team Player**